



of the City Council

## National Public Works Week May 15-21, 2022

**WHEREAS**, the City of Yuba City Public Works Department is proud to create and maintain the vital infrastructure of the City, including construction and maintenance of transportation facilities, water treatment and supply, wastewater treatment and collection, and public facility development and stewardship; and

WHEREAS, these infrastructures, facilities, and services could not be provided without the dedicated efforts of public works professionals, who are federally mandated first responders, and the engineers, managers, and employees at all levels of government and the private sector, who are responsible for rebuilding, improving, and protecting our nation's infrastructure essential for our citizens; and

**WHEREAS**, the American Public Works Association established an annual commemoration of a National Public Works Week in 1960 to recognize, educate, and celebrate the role of Public Works in the community; and

**WHEREAS**, the 2022 APWA theme of "Ready and Resilient" recognizes that within every public works professional lies a superhero, who is ready to serve their community at a moment's notice and overcome enumerable trials in the field; and

**WHEREAS**, each Public Works Department employee performs an essential role in the strength of the Department and the health and welfare of our City through their dedication to their industry and the lives that their work impacts.

**NOW, THEREFORE, BE IT RESOLVED**, that I, Dave Shaw, Mayor of the City of Yuba City and on behalf of the entire City Council of the City of Yuba City, do hereby proclaim the week of May 15-21, 2022 as **Public Works Week**, and ask that citizens and civic organizations alike acquaint themselves with the issues involved in providing public works services and recognize the contributions that the men and women of Public Works make in our daily lives.

Done this 17<sup>th</sup> day of May 2022, at the City of Yuba City, County of Sutter, State of California.